

# DRACONOMICON



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MAGICAL DRAGON BOOKS  
MILITARY



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# Introduction

The Draconomicon serves as an authoritative guide to the lore, history, and biology of dragons. These majestic and fearsome creatures have captivated the minds of scholars, adventurers, and common folk for centuries. Within these pages, the origins, classifications, and distinctions of dragons are laid bare, revealing the ancient powers of Tiamat and Bahamut from which they descend.



## Chapter 1: Origins of Dragons

### Tiamat: The Mother of Chromatic Dragons

Tiamat, the Five-Headed Dragon Queen, is the progenitor of chromatic dragons. She embodies chaos, ambition, and the elemental fury of fire, ice, lightning, acid, and poison. According to ancient texts, Tiamat's creation was a deliberate act to bring destruction and reshape the cosmos in her image. Her influence remains pervasive among her progeny, who share her predatory instincts and hunger for power.

All chromatic dragons pay homage to Tiamat; green and blue dragons acknowledge her sovereignty the most readily. Metallic dragons have a healthy respect for Tiamat, though they usually avoid mentioning her or even thinking about her. In her natural form, Tiamat is a thick-bodied dragon with five heads and a wyvern's tail. Each head is a different color: white, black, green, blue, and red. Her massive body is striped in those colors. Tiamat has many consorts, including great wyrm dragons of the white, black, green, blue, and red types.

Tiamat concerns herself with spreading evil, defeating good, and propagating chromatic dragons. She enjoys razing the occasional village, city, or country, but only as a diversion from her subtle, world spanning plots. She is the villain who lurks in the shadows. Her presence is felt but seldom seen.

Tiamat constantly seeks to extend the power and dominion of chromatic dragons over the land, particularly when her subjects find themselves embroiled in





territorial disputes with metallic dragons. Tiamat also unfailingly demands reverence, homage, and tribute from her subjects.

Tiamat has few clerics and even fewer temples. She accepts only evil clerics. Tiamat's clerics, like Tiamat herself, seek to place the world under the domination of chromatic dragons.

Though most chromatic dragons honor Tiamat, few keep shrines dedicated to her in their lairs because they don't want Tiamat's greedy eyes gazing at their treasure hoards. Instead, they dedicate vast, gloomy caverns to their deity and keep them stocked with treasure and sacrifices.

Tiamat is immortal. She can see, hear, touch, and smell at a distance of ten miles. In addition, she can see invisible and ethereal creatures. If she chooses, she can perceive anything within ten miles of her worshipers, holy sites, objects, or any location where one of her titles or name was spoken in the last hour. Tiamat can understand, speak, and read all languages and speak directly to all beings within 10 miles, teleport at will, and any time she likes, Tiamat can mimic any voice or sound she has heard. Tiamat can also breathe underwater indefinitely (though as a deity, she has no real need to breathe). She can freely use her breath weapons, spells, and other abilities while submerged.

Tiamat has the ability to corrupt water. This ability causes water to become stagnant, foul, inert, and unable to support animal life. The ability can also spoil magic potions and any other liquid containing water. She can also charm reptiles and can communicate with any reptiles she has charmed. Tiamat can extend her senses to up to five locations at once, and block the sensing power of deities with power equal to or less than hers. She can sense anything that affects the welfare of chromatic dragons, so long as the event in question affects at least five hundred dragons.



## Bahamut: The Father of Metallic Dragons



Often depicted as a radiant dragon of pure light and immense size, Bahamut is revered as the ancestor of metallic dragons. His purpose is to uphold balance and protect the world from annihilation. Unlike Tiamat, who revels in her destructive progeny, Bahamut sought to imbue his creations with wisdom and compassion.

Bahamut (bah-hahm-ut) is revered in many locales. Though all good dragons pay homage to Bahamut, gold, silver, and brass dragons hold him in particularly high regard. Other dragons, even chromatic ones (except perhaps his archrival Tiamat), respect Bahamut for his wisdom and power.

In his natural form, Bahamut is a long, sinuous dragon covered in silver-white scales that sparkle and gleam even in the dimmest light. Bahamut's catlike eyes



are deep blue, as azure as a midsummer sky, some say. Others insist that Bahamut's eyes are a frosty indigo, like the heart of a glacier. Perhaps the two accounts merely reflect the Platinum Dragon's shifting moods.

Bahamut is stern and very disapproving of evil. He brooks no excuses for evil acts. In spite of this, he is among the most compassionate beings in the multiverse. He has limitless empathy for the downtrodden, the dispossessed, and the helpless. He urges his followers to promote the cause of good, but prefers to let beings fight their own battles when they can. To Bahamut, it is better to offer information, healing, or a (temporary) safe refuge rather than to take other's burdens upon oneself.



Bahamut is served by seven great gold wyrms that often accompany him or one of his avatars.

Bahamut is immortal. He can see, hear, touch, and smell at a distance of ten miles. In addition, he can see invisible and ethereal creatures. If he chooses, he can perceive anything within ten miles of her worshipers, holy sites, objects, or any location where one of his titles or name was spoken in the last hour. Bahamut can understand, speak, and read all languages and speak directly to all beings within 10 miles, and teleport at will. Bahamut can also breathe underwater indefinitely (though as a deity, he has no real need to breathe). He can freely use his breath weapons, spells, and other abilities while submerged.

Bahamut can destroy earth creatures, and has the power to command air creatures. Bahamut can extend his senses to up to five locations at once, and



block the sensing power of deities with power equal to or less than his. He can sense anything that affects the welfare of metallic dragons, so long as the event in question affects at least five hundred dragons.

Bahamut visits the world often, usually in the guise of an old, old man or a callow youth. He is always accompanied by an honor guard of seven great gold wyrms who take the forms of fellow travelers or animals. Bahamut keeps a wary eye out for the machinations of Tiamat, taking whatever actions he deems necessary to check the spread of her influence and to undo whatever damage she has done. Bahamut never turns his back on a lawful good creature in peril, but seldom intervenes directly if Tiamat is not involved. Instead, he offers healing, advice, or information. Bahamut is the old hermit whose subtle prophecy unlocks a great mystery, or the kind stranger who offers a safe refuge or that badly needed spell.

Bahamut's wanderings have given rise to many bards' tales, the best known of which relates a roadside meeting with an unassuming old man and his flock of seven trained canaries. None would have been the wiser, says the tale, had a band of ogres led by an ogre mage not swept down upon the crowd.



## Chapter 2: Classification of Dragons

Dragons are traditionally divided into two primary categories: chromatic and metallic. These classifications are based on their coloration, moral alignment, and ancestral origins.





## Chromatic Dragons

- **Red Dragons:** Masters of fire, red dragons are the most arrogant and destructive of all dragons. They hoard treasure obsessively and delight in dominating lesser creatures.
- **Blue Dragons:** Lightning-spewing tyrants of arid deserts and rocky coasts, blue dragons are cunning strategists.
- **Green Dragons:** Masters of manipulation and deceit, green dragons dwell in lush forests and thrive on intrigue.
- **Black Dragons:** Acid-breathing denizens of swamps and desolate ruins, black dragons are vengeful and cunning.
- **White Dragons:** Though considered the least intelligent of chromatic dragons, white dragons are formidable hunters, dominating frozen tundras with frost and ferocity.

## Metallic Dragons

- **Gold Dragons:** The most revered of metallic dragons, gold dragons are paragons of virtue, wisdom, and power. They breathe fire and possess an array of magical abilities.
- **Silver Dragons:** Kind and noble, silver dragons often take human form to aid mortals. They breathe cold and value community and justice.
- **Bronze Dragons:** Lovers of the sea and staunch enemies of tyranny, bronze dragons breathe lightning and are keen tacticians.
- **Brass Dragons:** Gregarious and curious, brass dragons favor arid regions and enjoy engaging in lengthy conversations. They breathe fire.
- **Copper Dragons:** Mischievous and witty, copper dragons prefer mountainous terrain. They breathe acid and revel in riddles and humor.



## Chapter 3: Dragon Society and Culture

### Hierarchies Among Dragons

Dragons maintain rigid hierarchies determined by age, strength, and cunning. The oldest, referred to as "ancient" dragons, wield immense power and command respect. Younger dragons, while still formidable, must earn their status through deeds and displays of power.

### Dragon Hoards

A dragon's hoard is a reflection of its personality and status. Chromatic dragons often amass wealth through conquest, while metallic dragons collect treasures that hold historical or personal significance.

### Language and Magic

Dragons speak Draconic, a language of power and precision. Their mastery of magic is unparalleled, with many dragons serving as innate sorcerers. The arcane and divine energies within dragons are often tied to their ancestry.

